Snakes and Ladders Sight Word Game 1*

Materials:
1 die
game marker for each player
gameboard

Students take turns rolling the die and move their marker that number of spaces. In order to remain in that space, the student must correctly read the sight word found there. If student is unable to read the word, he must return to the spot he was prior to the roll. Arrows show direction of movement in when playing.

Any player landing on a snake’s head must slide down the body and stays in the box the tail ends until their next turn. Players landing at the square containing the bottom of the ladder climb to the top of the ladder and remain there if and only if they can read the word at the top of the ladder.

☐ this symbol means that a player landing here can change places with any other player, as long as that player can read the word inside the ☐ symbol.

The first player to reach END is the winner.

* Game #1 contains easier sight words, sight words become increasingly difficult at each game board level.